



THE ROYAL MANTICORAN NAVY

Office of the First Space Lord

PHYSICAL TRAINING CHARITY CHALLENGE (Marksmanship Awards Gaming Challenge – Black Sphinx Cup) 2017 Rules and Information

OVERVIEW & PURPOSE:

The Physical Training Charity Challenge is a competition in which the Chapters of a Fleet strive to attain the highest accumulated average miles logged by participating crew, while utilizing the Charity Miles app and raising funds for a charity of their individual selection, by the end of the 3 month Challenge period allotted by their Fleet Commander. Charity Miles is a free iOS and Google app that allows individuals to record miles while walking, running or cycling, and earn sponsorship donations for charities. At the end of the specified term, if a charity has had users log miles less than or up to a cap, the charity will be given \$.25 per mile for walk/run miles and \$.10 per mile for bike miles. All donation money comes from corporate sponsors who have repurposed their advertising budgets. Complete details on how Charity Miles operates is listed in Appendix I taken from www.CharityMiles.org. These rules are based on similar Challenges conducted by TRMN Fleets in the past, in an effort to standardize them for unified competition under the 2017 Black Sphinx Cup.

The Chapter that has the highest number of miles logged, averaged amongst the participating crew, and correctly submits this information during the Challenge period, wins the PT Charity Challenge in their Fleet.

PHYSICAL TRAINING CHARITY CHALLENGE RULES:

In order to be compliant with the Black Sphinx Cup, the Fleet Cup's Physical Training Charity Challenge must adhere to the following rules.

- The Fleet Commander must designate a **Challenge Director** to run the Challenge. This can be any member of the Fleet's Staff, or the Fleet Commander themselves. It is suggested that Fleet Staff Intelligence Officers perform this duty.
- Each Chapter must select one **Challenge Liaison** to keep records for their Chapter. This may be any member of the Chapter with the approval of their CO.
- The Challenge Liaison is responsible for accurately keeping records for their Chapter and submitting them to the Fleet Cup's Challenge Director by the deadline for submissions.
- Chapter Liaisons must conduct and submit their records as detailed below in **RECORDING & REPORTING THE PHYSICAL TRAINING CHARITY CHALLENGE**.
- Chapters may, and are encouraged to, submit reports to the Challenge Director frequently to provide updates on standings during the Challenge Period.
- **The deadline for records submission shall be before midnight of the last day of the Challenge Period. No records will be accepted after this cutoff.**
- **Chapter Liaisons are required to submit a final report within the final 7 days of the Challenge period.** This final report will be the records by which the Challenge Director determines the Challenge winner.
- The Physical Training Charity Challenge must be held in one of three Challenge periods, as determined by the Fleet Commander. A Challenges period is a **3 month period** where one Challenge is conducted at a time, with buffer for follow up and preparation for the next Challenge.
- The Challenge Periods must adhere to the following schedule:
 - **Challenge Period 1:** February 15th – May 15th
 - **Challenge Period 2:** May 30th - August 30th
 - **Challenge Period 3:** September 15th - December 15th
- **No extensions** will be permitted.
- Fleet Commanders may choose to repeat the Physical Training Charity Challenge for multiple periods.
- **Only Full Chapters may participate in the Fleet Cup Challenges.** A Full Chapter is defined as any hyper-capable naval unit or LAC under the command of that Fleet's Fleet Commander. HMSS Greenwich may participate, other stations and pinnaces may not.
- If a Chapter **upgrades to a larger vessel between Challenge periods**, and retains 90% of their previous crew listed at the end of the previous Challenge, the previous Challenge win will carry over and be credited to the newly upgraded chapter. If the 90% threshold is not met, the situation will be reviewed and ruled upon by the Staff Intelligence Officer for the First Space Lord and a decision will be made on a case-by-case basis.
- If a Chapter **downgrades to a smaller vessel between Challenge periods**, their previous Challenge win will carry over and credited to the newly upgraded chapter.
- **At the end of EACH Challenge Period, the officially listed CO, XO and Bosun of a participating Chapter must have met their rank testing requirements.**
- Chapters who submit a final Challenge report or submission whose current CO, XO and/or Bosun have not met their rank testing requirements, **will be disqualified from**

the Challenge. It is the responsibility of the Fleet Commander to confirm that these rank testing requirements have been met before declaring a winner for each Challenge, and for the overall Cup.

- Only the Training activities or contributions of officially listed members of a specific Chapter on the TRMN Medusa Database may be submitted for that Chapter.
- If a member moves chapters during the Challenge period, **they must be removed from their previous Chapter's records.** As members change chapters, their Physical Training Charity records move with them. As such, **the final report from a Chapter must only include their current official members records.** It is the responsibility of the Challenge Director to check and confirm that these final reports are accurate.
- **Participating members must use the free Charity Miles iOS or Android app to participate in this Challenge.**
- Through the the Charity Miles app, **individual participants may select the charity of their choice that their miles will benefit.** Groups, chapters, or entire fleets may choose to coordinate their charity selections, **but this is not required.**
- While Charity Miles offers different quantities of money donated to a selected charity based on running/walking versus cycling, **for the purpose of the Challenge miles earned by running/walking or cycling will be worth the same.**

WINNING THE PHYSICAL TRAINING CHARITY CHALLENGE:

At the conclusion of the Challenge period, the chapter who has submitted a report that indicates they have the highest number of miles logged, as averaged by the total number of participating crew members in their chapter, wins the Challenge. The average is determined by taking the total number miles record on Charity Miles for a chapter, and dividing it by the total number of participating crew listed on the final report spreadsheet. (eg: HMS Example logs 160 miles, accumulated by 16 participating crew members. 160 is divided by 16, giving the HMS Example a final average of 10 miles).

In the event of a tie, the tie will be broken by instead comparing the average of total miles accumulated by the chapter, as instead averaged by the total number of crew officially registered on the TRMN Medusa Database at the conclusion of the chapter, regardless of how many crew participated. (eg: HMS Example, with 16 members participating, had an initial average of 10 miles amongst participating members. HMS Othership, also with 16 participating members, also had an initial average of 10 miles amongst participating members and ties them. To break the tie, HMS Example now divides their total number of miles logged, 160, but the number of their full crew roster, regardless of participation, which is 24. This gives them a tie-breaker average of ~6.667 miles. HMS Othership does the same calculation, and divides their total number of miles logged, 160, by their full crew roster, regardless of participation, which is 18. This gives them a tie-breaker average of ~8.889 miles. HMS Othership wins the Challenge).

RECORDING & REPORTING THE PHYSICAL TRAINING CHARITY CHALLENGE:

The Fleet's Charity Miles representative is required to create a Fleet team and individual Fleet Chapter teams on Charity Miles and provide those team names and instructions on joining the teams to each Chapter. Team names will conform to the following format:

- Fleet: #TRMN[NUMBER]Fleet. Insert the Fleet number in place of the brackets; do not include the brackets. For example, #TRMN11thFleet
- Chapter: #TRMN[shipname]. Insert the ship name in place of the brackets, HMSshipname, GNSshipname, etc. For example, #TRMNHMSEExample

The Chapter's Challenge Liaisons, in coordination with the Fleet's Charity Miles representative, are required to create a spreadsheet to record their Chapter's activities in the Challenge. This Spreadsheet must include:

- A header with:
 - Chapter Name
 - CO Name and contact information
 - Chapter's Challenge Liaison name and contact information
 - The most recent date updated
- Numbered rows.
- Each row represents one crew member. Only participating members of the crew need be listed.
- The crew member rows must include columns that list:
 - Member name
 - Member rank/grade
 - Member TRMN ID number
 - Member TRMN Branch
 - Total Miles Overall

A footer with the total number total Miles Overall accumulated by the chapter, and averaged number of Miles Overall accumulated by the chapter must also be listed, in that order.

AMBIGUITY CLAUSE:

In any instance that the Black Sphinx Cup rules, or the specific rules of Approved Challenges, are found to be unclear or ambiguous by a Fleet Commander or their subordinate, it is essential that they immediately confer with the First Space Lord's Staff Intelligence Officer (intel@1SL.trmn.org). A final ruling will be made by the Office of the First Space Lord and must be adhered to. Failure to adhere to this ruling will result in the Fleet being made ineligible for the Black Sphinx Cup. If a Fleet is found to have made their own interpretations of the rules without consulting the Office of the First Space Lord, they will be made ineligible for the Black Sphinx Cup.